



DYSA PLAYER REGISTRATION POLICIES AND REGULATIONS

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REGISTRATION

A. GENERAL

- **A.** There are two categories of players recognized within DYSA. Travel and Recreational.
- **B.** DYSA recognizes 2 types of team genders:
 - 1. Teams with females only are girls' teams.
 - **2.** All other teams are boys' teams.
- **C.** The Recreational player is a player registered by the club which conducts the total soccer experience for the recreational program. The only registration responsibility of the club to DYSA is to report the number of players and pay the proper dues. Clubs must report the player's name, address, birthdate, email and phone number by September 15th and May 1st of each year to DYSA. Players must be registered with DYSA to be covered under insurance.
- D. The Travel player is registered as an individual with DYSA through the GotSport registration platform. Players must be registered with DYSA to be covered under insurance. The player must also register through their club. The club registrar is responsible for creating teams on the GotSport platform and registering the players to their respective teams. Properly registered teams are permitted to experience soccer competition in leagues and tournaments which are not necessarily conducted by the club to which his/her team belongs.
- **E.** The first team that a travel player registers with is considered the player's primary team. Players may be registered as a secondary player after they have been registered and approved as a primary player. Should a player wish to be registered as a secondary player with another club, they must obtain written permission from their primary team coach.
- **F.** A player may play DYSA and USYSA sponsored tournaments with his/her primary team as a primary player. Secondary players, tournament pass players or guest players may participate if the league or tournament allows. Only primary rostered players may participate in Delaware State Cup and President's Cup.

- **G.** For the U8, U9 and U10, 7 v7 teams may register 14 players, and for U11 and U12, 9 v 9 teams may register 16 players, but must have a minimum of 7 primary players on the roster at all times. For ALL 11 v 11 teams, you may roster up to 22 players, but must have a minimum of 9 primary players on the roster at all times. Teams will not be approved without the minimum number of players on the team.
- **H.** All players who are not residents of Delaware, but wish to be rostered on a Delaware team, must first register with the Youth Soccer Association in their state of residence. Players should contact their Youth Soccer Association for instructions.
- I. All Delaware residents who wish to play on a non-Delaware team must first register with DYSA. Directions are provided online at www.dysa.org. Follow the procedures for "Out of State Player Registration". https://www.dysa.org/out-of-state-player-registration/

B. Registered Player Procedures

- A. Registration: The Travel Player will register first with DYSA by creating an account in GotSport. (If the family or player already has an account there is no need to create a new one). The parent will need to complete the Delaware Concussion Form, International Clearance Form, Zero Tolerance Form, Medical Waiver, upload a birth certificate and a current passport style photo (headshot only). New photos must be uploaded each year.
- **B.** Register to a club: To register a travel player with a club, the parent should contact the club that their player wishes to play for to obtain directions.
- **C. Player Commitment:** The travel player is bound to the team which he/she designates to be the primary team for the seasonal year. Players must adhere to any financial commitments made to the club. The player can be dropped from the roster by either the transfer or release procedure. Financial commitments are between the player and the club and not DYSA.

D. International Clearance Procedure

1. Players that were born out of the United States must complete International Clearance prior to being registered with DYSA or a club.

- 2. The process can be found on the DYSA website. Click Here
- **3.** Players only need to complete the process once as long as DYSA continues to use the GotSport platform as their registration provider

E. Documentation

PROOF OF AGE: Proof of Age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate government agency or board of health records, a passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, an unexpired federal, state or local government identification card (if documentation of date of birth is required), or a certification of a United States citizen born abroad issued by the appropriate government agency. Hospital, Baptismal or religious certificates will not be accepted.

F. Transfers and Releases (Voluntary Release)

- 1. A player can transfer to another team by following the Procedures for releasing or transferring Players found on the DYSA website. The request will require the player to complete the "Release Request from DYSA Team" by using the link.
- **2.** The player card from the Delaware team must be destroyed and does not follow the player. If an out of state player leaves the team, the player pass may be given to the player.
- **3.** The coach of the current team can prevent the transfer if proof is presented that the player did not fulfill his/her financial obligations to the team or club to the DYSA Executive Director and/or Member Services Specialist within 5 business days of the transfer request.

G. Coach's Request (Involuntary Release)

- **1.** A coach can request that a player be dropped from the team if the player is unable to attend enough practices or games to be useful to the team.
- 2. The Executive Director and/or Member Services Specialist will honor the initial request from the coach and notify the player of the action with the information of the player's right to appeal. The player will be reinstated if he/she requests an appeal.

3. The coach must state that he/she attempted to get the player to drop voluntarily and that this action is only taken because the player refused, is unable to make the voluntary request.

4. Grounds for releasing a player include:

- 1. Failure to attend sufficient training sessions or games.
- 2. Death or disabling injury (death certificate or doctors note may be requested)
- 3. Move out of the area where transportation is inconvenient (new address may be required)
- 4. A player can be bound to the team if any club/team fees are outstanding. The player and club are to work together to settle the fees due.
- **H. Notification:** It will be the responsibility of the team coach to notify in writing all necessary parties of either the formation of a new team or the change in player roster of an existing team.
- **I. Appeals:** All appeals of registration matters will be handled by the DYSA Executive Director and Commissioner, not by the clubs and/or leagues.

C. Multiple Registration for a Travel Player

A player may be allowed to register on multiple teams as follows:

- 1. Unless the Executive Director, or Member Services Specialist are told otherwise, the first team which registers the player will be the player's primary team. A player may not register as a secondary player until he/she is registered as a primary player.
- 2. The player is bound to the primary team for the entire registration season unless the player is released or transfers.
- 3. In case of conflict between obligations to two or more teams playing on the same day, the player is bound to the primary team.
- 4. A player may not appear in any USYSA sanctioned tournaments as a guest player or secondary player if the player's primary team is in the same tournament. The only exception will be made with the Executive Director and/or Member Services Specialist approval if the player is moving to a different age bracket than the primary team. There will be no exception if the teams are in the same age bracket regardless of the flight within the bracket.
- 5. All 11 v 11 teams may roster a maximum of 25 players, of which a maximum of 4 players can be secondary players with only 18 players rostered per game. This is for league play only.

- 6. All 9 v 9 teams may roster a maximum of 16 players, of which a maximum of 3 players can be secondary players.
- 7. All 7 v 7 teams may roster a maximum of 14 players, of which a maximum of 3 players can be secondary players.
- 8. A player may play in DYSA and USYSA tournaments only with the primary team.
- 9. Any Delaware team may allow a player to be rostered on more than one youth team each seasonal year. The directions are on the DYSA website.
- 10. DYSA/USYSA player cards may only be used at USYSA Sanctioned Tournaments and/or leagues.

D. Zone 1 Players -U8 and under Travel Team Play

- A. No travel/competitive team shall be formed at an age younger than U8.
- **B.** U8 players (birth year 2017 for the 2024-2025 season) may only play on an U8 team. Players may not play up for any reason. No exceptions!
- **C.** Teams may have a maximum of 4 underage players. For example-teams for the 2024-2025 season may have a maximum of 4--2018 birth year players.
- **D.** DYSA will only sanction league play 7 v 7 in accordance with US Soccer Initiatives Publication, dated February 2016, titled "US Soccer Player Development Initiatives."
- E. DYSA will only sanction tournament play in Delaware as 7 v 7
- **F.** The maximum number of players on the team roster shall not exceed fourteen (14) with a maximum of 3 secondary players. Secondary players must be age appropriate. For example, for the 2024-2025 season they would need to be a 2017 birth year.

E. Zone 1 Players-U9 and U10 Travel Team Play

- A. All players in U9 and U10 are encouraged to play in their proper age group
- **B.** Teams may have a maximum of 4 underage players; however, players may only be from the age group below.
- **C.** U9 and U10 players (birth year 2016 and 2015 for the 2024-2025 season) may only play on a U9 or U10 team.
- **D.** DYSA will only sanction league play 7 v 7 in accordance with US Soccer Initiatives Publication, dated February 2016, titled "US Soccer Player Development Initiatives."
- **E.** DYSA will only sanction tournament play in Delaware as 7 v 7
- **F.** The maximum number of players on the team roster shall not exceed fourteen (14) with a maximum of 3 secondary players. Secondary players must be age

appropriate. For example, for the 2024-2025 season they would need to be a 2016 for U9 and 2015 for U10 birth year.

F. Zone 1 Players-U11 and U12 Travel Team Play

- **A.** All players in U11 and U12 age groups are encouraged to play in their proper age group
- **B.** Teams may have a maximum of 4 underage players; however, players may only be from the age group below.
- **C.** DYSA will only sanction league play 9 v 9 in accordance with US Soccer Initiatives Publication, dated February 2016, titled "US Soccer Player Development Initiatives."
- **D.** The maximum number of players on a team roster shall not exceed sixteen (16) players with a maximum of 4 secondary players. Secondary players must be age appropriate.

G. Zone 2 Players-U13 to U18 Travel Team Play

- A. All players in the U13 to U18 age groups are encouraged to play in their proper age group, however, there may be instances where a club needs to create a multi age team. In this instance a player may only play up a maximum of 4 age groups. (Like a high school age team) For example, a U14 player could play on a U18 team but not on a U19 team.
- **B.** Teams that have players on the roster that will turn 18 during the season must complete Safe Sport training prior to being approved on a roster.
- **C.** The maximum number of players on a team roster shall not exceed twenty-five (25) players with a maximum of 4 secondary players. Secondary players should be age appropriate. Only 18 players may dress per game.

H. Zone 3-U19 Travel Team Play

- A. All players in the U19 age group are encouraged to play in their proper age group, however, there may be instances where a club needs to create a multi age team. In this instance a player may only play up a maximum of 4 age groups. (Like a high school age team) For example, a U15 player could play on a U19, but a younger player could not.
- **B.** Teams that have players on the roster that will turn 18 during the season or older must complete Safe Sport training prior to being approved on a roster.

C. The maximum number of players on a team roster shall not exceed twenty-five (25) players with a maximum of 4 secondary players.

I. Administration of the Regulation Policies and Administration

- **A.** The DYSA Executive Director, Member Services Specialist and the Board of Directors recognize that legitimate exceptions to the above regulations may exist. All inquiries and appeals to clarify the regulations are accepted and will be dealt with in a timely manner.
- **B.** The appeals procedure pertaining to registration is to first discuss the situation with the Executive Director and/or Member Services Specialist for clarification. If the matter cannot be resolved satisfactorily, then the DYSA Commissioner will handle the matter using the normal appeals procedure.
- **C.** These regulations will be affirmed before the start of each registration year
- **D.** A copy of these regulations will be made available online to all affiliates and coaches of registered teams. Organizations can make as many copies of the regulations as they need.

J. Payment of Fees for Travel Teams

- **A.** All fees to DYSA must be paid before a team will be given permission to participate in tournaments or leagues.
- **B.** The club affiliation fee must be paid before September 1 of each year, in order for clubs to remain in "good standing" with DYSA.

K. Non-Payment Policy for travel players

- **A.** Players must pay all outstanding fees to their club prior to transferring to another club. If the club does not collect the fees for the previous year by July 31 of the new seasonal year, the fees due the club will become null and void. The club is responsible for the collection of fees.
- L. Risk Management Requirements for Coaches, Assistant Coaches, Managers, Club Board Members, Players 18 and over and Volunteers (that encounter contact with players, rec and travel)

- 1. Prior to the above having contact with players each year, adults must complete the following:
 - a. Concussion Training (completed every 2 years)
 - b. SafeSport Training (yearly)
 - c. Background check (yearly)
- 2. Create or Log into your GotSport account to complete the above requirements. https://system.gotsport.com/org/dysa
- 3. If you have forgotten your password, click on "forgot password."