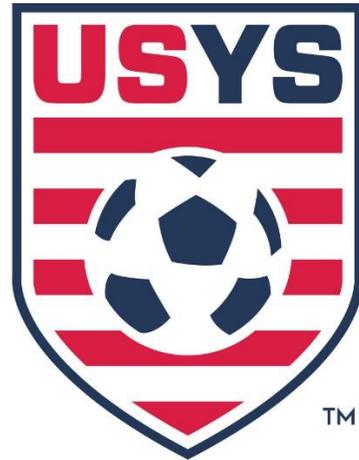


DYSA

PLAYER AND TEAM



REGISTRATION REGULATIONS
AND ADMINISTRATION

Rev. 7/20

REGISTRATION REGULATIONS AND ADMINISTRATION

REGISTRATION

A. GENERAL

- A. There are two categories of players recognized within DYSA. Recreational and Travel.
- B. The Recreational player is a player registered by the club which conducts the total soccer experience for the recreational program. The only registration responsibility of the club to DYSA is to report the number of players with player information and pay the proper dues.
- C. The Travel player is registered as a team member, not as an individual. The parent is responsible for registering the player to the club. Clubs are responsible for players' and risk management fees. Properly registered teams are permitted to experience soccer competition in leagues and tournaments which are not necessarily conducted by the club to which his/her team belongs.
- D. A player may play DYSA and USYSA sponsored tournaments with his/her primary team as a primary player. Secondary players, tournament pass players or guest players may participate if the league or tournament allows.
- E. For a team to be registered with DYSA, 50% of the players must be Delaware residents. For the 9U and 10 U, 7 v7 teams may register 14 players, and for 11U and 12U, 9 v 9 teams may register 16 players, but must always have a minimum of 7 players on the roster . For ALL 11 v 11 teams, you may roster up to 22 players, but must always have a minimum of 9 players on the roster .
- F. All players who are not residents of Delaware, but are rostered on a Delaware team, must first register with the Youth Soccer Association in their state of residence. Contact the proper state association on how to register. After registering with your home state, player will then register with a DE club.
- G. All Delaware residents who wish to play on a non-Delaware team must first register with DYSA. Directions are provided on the DYSA website under Registration. Click on Registration, then follow the procedures for Out of State Player Registration Process.

B. Registered Player Procedures

- A. Travel Player Registration:** To register a player the parent should contact the club that their player wishes to play for. Player will register with the club by creating an account in GotSport. Parent will need to complete the Delaware Concussion form, Communicable Disease Waiver, upload a birth certificate and a current photo (headshot only). New photos must be uploaded each year. Please refer to the Registration Handbook found on the registration page.
- B. Responsibility of Player:** Provide the Team Manager with the proper registration information if the club requires it.
- C. Recreational Player Registration:** To register a player the parent should contact the club that their player wishes to play for. Player will register with the club by creating an account in GotSport. Parent will need to complete the Delaware Concussion form and Communicable Disease Waiver.

Club will submit travel team to State Association for approval. Executive Director or her Assistant will then approve the team. When team is approved, club will be able to print the approved roster and player passes.

- D. Commitment:** The travel player is bound to the team which he/she designates to be the primary team. The player can be dropped from the roster by either the transfer or release procedure.
- E. Changes:** All changes, such as obvious typographic errors, can be made by email to Executivedirector@dysa.org.

F. Documentation

PROOF OF AGE: Proof of Age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate government agency or board of health records, a passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver's license, an unexpired federal, state or local government identification card (if documentation of date of birth is required), or a certification of a United States

citizen born abroad issued by the appropriate government agency. Hospital, Baptismal or religious certificates will not be accepted.

G. Transfers and Releases (Voluntary Release)

1. A player can transfer to another team.
2. The coach of the current team can prevent the transfer if proof is presented that the player did not fulfill his/her financial obligations to the team or club.
3. The player card from the old team must be turned into the club before the transfer can take place.

H. Coach's Request (Involuntary Release)

1. A coach can request that a player be dropped from the team if the player is unable to attend enough practices or games to be useful to the team.
2. The Executive Director will honor the initial request from the coach but notify the player of the action with the information of player's right to appeal. The player will be reinstated if he/she requests an appeal.
3. The coach must state that he/she attempted to get the player to drop voluntarily and that this action is only taken because the player refused, is unable to make the voluntary request.
4. **Grounds for releasing a player include:**
 1. Failure to attend sufficient training sessions or games
 2. Death or disabling injury (death certificate or doctors note may be requested)
 3. Move out of the area where transportation is inconvenient (new address may be required)
 4. A player can be bound to the team if any club/team fees are outstanding.

- I. **Notification:** It will be the responsibility of the team coach to notify in writing all necessary parties of either the formation of a new team or the change in player roster of an existing team.
- J. **Appeals:** All appeals of registration matters will be handled by the DYSA Commissioner, not by the clubs and/or leagues.

C. Multiple Registration

A player may be allowed to register on multiple teams as follows:

- A. Unless the Executive Director is told otherwise, the first team which registers the player will be the player's primary team. A player may not register a secondary player until he/she is registered as a primary player.
- B. The player is bound to the primary team for the entire registration season unless the player is released or transfers.
- C. In case of conflict between obligations to two or more teams playing on the same day, the player is bound to the primary team.
- D. A player may not appear in any USYSA sanctioned tournaments as a guest player or secondary player if the player's primary team is in the same tournament. The only exception will be made with the Executive Director's approval if the player is moving to a different age bracket than the primary team. There will be no exception if the teams are in the same age bracket regardless of the flight within the bracket.
- E. All 11 v 11 teams may roster a maximum of 22 players, of which a maximum of 4 players can be secondary players with only 18 players rostered per game. This is for league play only.
- F. A player may play in DYSA and USYSA tournaments only with the primary team. The primary team designation must be made in writing no later than 5 days before the team's first scheduled kick-off the tournament.
- G. Any Delaware team may allow a player to be rostered on more than one youth team each seasonal year.
- H. DYSA/USYSA player cards can only be used at USYSA Sanctioned Tournaments and/or leagues.

D. 9 and under and 10 and under Team Competition Representative Play

- A. No representative/competitive team shall be formed at an age younger than 9U
- B. All players in 9U and 10U are encouraged to play in their actual age group
- C. DYSA will only sanction league play 7 v 7 in accordance with US Soccer Initiatives Publication, dated February 2016, titled "US Soccer Player Development Initiatives"
- D. DYSA will only sanction tournament play in Delaware as 7 v 7
- E. The maximum number of players on the team roster shall not exceed fourteen (14) with a maximum of 3 secondary players
- F. DYSA will give teams in good standing permission to play in out of state tournaments. Teams do not need written permission to attend a USYS sponsored event in the East region, however, if the team is attending an event in another region, permission must be obtained by completing a Permission to Travel form. Form can be found under Registration>Tournament Permissions on www.dysa.org
- G. Players must be 7 years old by August 1 of the soccer season to play travel soccer. Players are encouraged to play in their appropriate age group, however, a 7-year-old may be permitted to play on a U9 team.

E. Administration of the Regulations

- A. The DYSA Officers and the Board of Directors recognize that legitimate exceptions to the above regulations may exist. All inquiries and appeals to clarify the regulations are accepted and will be dealt with in a timely manner.
- B. The appeals procedure pertaining to registration is to first discuss the situation with the Executive Director for clarification. If the matter cannot be resolved satisfactorily, then the DYSA President will handle the matter.

- C. These regulations will be affirmed before the start of each registration year
- D. These regulations can be amended at any time during the registration year
- E. A copy of these regulations will be made available online to all affiliate and coaches of registered teams. These organizations can make as many copies of the regulations as they need.

6. Payment of Fees

- A. All fees to DYSA must be paid before a team will be given permission to participate in tournaments or leagues.
- B. The affiliation fee must be paid before October 1 of each year, for clubs to remain in “good standing” with DYSA